

# Properties of Quadratic Functions

Parabola: The term describing the U-shape of a quadratic function.

Quadratic Function: A function (relating an input,  $x$ , and output,  $y$ ) that contains an  $x^2$ . Can be written in the form  $y = ax^2 + bx + c$ .

Vertex: The maximum or minimum point of a parabola.

To find: Use the formula  $x = \frac{-b}{2a}$  to find the x-coordinate. Plug this value back into the function to determine the y-coordinate.

Stretcher/Compression: Whether the parabola is squashed or stretched vertically, as determined by the value of "a", compared to  $y = 1x^2$

To find: Identify the value of a, ignoring the sign:

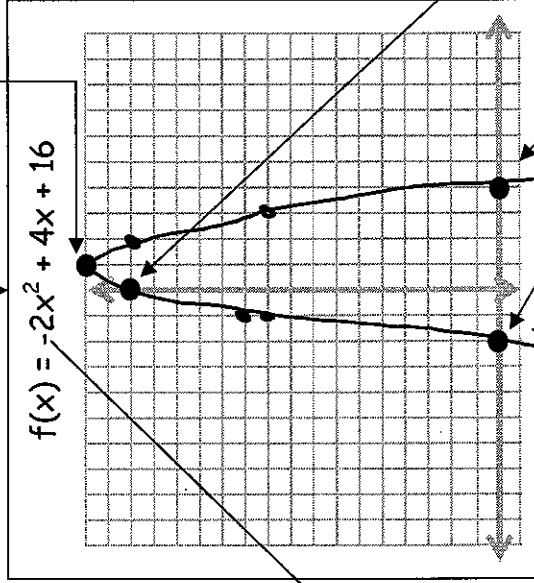
- If  $|a| > 1$ , the graph is stretched vertically.
- If  $|a| < 1$ , the graph is compressed vertically.

Direction of Opening: Whether the parabola opens up or down, as determined by the value of "a"

To find: Identify the value of a:

- If "a" is positive, the parabola opens up.
- If "a" is negative, the parabola opens down.

$$x = \frac{-4}{2(-2)} = \frac{-4}{-4} = 1$$



x	y
-1	10
0	16
1	18
2	16
3	10

Axis of Symmetry: The line around which the parabola is symmetric, written as  $x = \#$ , because it is a vertical line.

To find: Use the formula  $x = \frac{-b}{2a}$ , same as the x-coordinate of the vertex.

y-intercept: Where the graph crosses the y-axis, or the value of y when x is 0. Also the "c" value in  $y = ax^2 + bx + c$ .

To find: Plug 0 in for x and solve for y.

x-intercept: Where the graph crosses the x-axis, or the value of x when y is 0. These are also the solutions to the equation  $0 = ax^2 + bx + c$ .

To find: Plug 0 in for y and solve for x by factoring, taking square roots, or the quadratic formula.

**How to graph Quadratic Functions:**

1. Identify the value of a, b, and c.
2. Calculate and x and y coordinates of the vertex.
3. Make a table of at least 5 input and output values, with the vertex in the middle
4. Plug in 2 x values less than the vertex and 2 values greater than the vertex. Plot points.

Practice: Determine the direction of opening, y-intercepts, vertex, and x-intercepts for each function. Complete the table with the vertex and four other points. You will likely need to factor to find the x-intercepts. Show all work for finding the vertex and x-int!

1.  $f(x) = x^2 + 2x - 8$

x	y
-3	-5
-2	-8
-1	-9
0	-8
1	-5

$x = \frac{-2}{2(1)} = -1$   
 $0 = x^2 + 2x - 8$   
 $0 = (x+4)(x-2)$   
 $x = -4 \quad x = 2$

Direction: <u>Up</u>
y-int: <u>(0, -8)</u>
Vertex: <u>(-1, -9)</u>
x-int: <u>(-4, 0), (2, 0)</u>

2.  $f(x) = 4x^2 + 32x$

x	y
-6	-48
-5	-60
-4	-64
-3	-60
-2	-48

$x = \frac{-32}{2(4)} = -4$   
 $0 = 4x^2 + 32x$   
 $0 = 4x(x+8)$   
 $x = 0 \quad x = -8$

Direction: <u>Up</u>
y-int: <u>(0, 0)</u>
Vertex: <u>(-4, -64)</u>
x-int: <u>(0, 0), (-8, 0)</u>

3.  $f(x) = -2x^2 - x + 10$

x	y
-2	4
-1	9
$-\frac{1}{4}$	10.125
0	10
1	7

$x = \frac{1}{2(-2)} = -0.25$   
 $0 = -2x^2 - x + 10$   
 $0 = -1(2x + x - 10)$   
 $0 = -1(2x + 5)(x - 2)$   
 $x = -\frac{5}{2} \quad x = 2$

Direction: <u>Down</u>
y-int: <u>(0, 10)</u>
Vertex: <u>(-0.25, 10.125)</u>
x-int: <u>(-2.5, 0), (2, 0)</u>

4.  $f(x) = -5x^2 + 2x + 3$

x	y
-1	-4
0	3
0.2	3.2
1	0
2	-13

$x = \frac{-2}{2(-5)} = 0.2$   
 $0 = -5x^2 + 2x + 3$   
 $0 = -1(5x^2 - 2x - 3)$   
 $0 = -1(5x + 3)(x - 1)$   
 $x = -\frac{3}{5} \quad x = 1$

Direction: <u>Down</u>
y-int: <u>(0, 3)</u>
Vertex: <u>(0.2, 3.3)</u>
x-int: <u>(-\frac{3}{5}, 0), (1, 0)</u>